

Abstract

Systems and processes for accommodating one or more addressed or nonaddressed digital content signals (such as according to SDI or MPEG), real time, near real time or otherwise, from a satellite, terrestrial network or local storage; decoding the content signals; storing, process and otherwise handling the signals in order to produce altered content such as local weather or sports content; and distributing the altered content, with or without encoding, in digital and/or analog format as desired, for display or to remote units such as end-user set top boxes in a cable television system or computer equipment on an information infrastructure such as the World Wide Web. Storage, processing and other handling of the content from these various sources to create content for output and distribution can be performed under the control of a host, program functionality within the system, or as otherwise desired.